

GRADE 1 LEARNING PACK

Animals Around the World

Build factual animal knowledge while connecting features with habitats and needs.

LEARN • PRACTISE • CREATE • REFLECT

Original BrightPencil Kids resource - adult-led where appropriate

A4 edition • 12 purposeful pages • review copy

Print. Learn. Grow.

Grown-up guide

Learning objective

Build factual animal knowledge while connecting features with habitats and needs.

Use this pack well

- Model the first example aloud, then let the learner try.
- Ask “How do you know?” more often than “Are you finished?”.
- Use real objects, talk, movement or observation when the activity suggests it.
- Stop or shorten the session if attention or enjoyment drops.
- Open-ended pages can have many successful answers.

Quality note

This resource was written originally for BrightPencil Kids. Curriculum sources informed scope and progression only; no third-party worksheet or story text is reproduced.

Learn the idea

1 Animals live in varied habitats.

2 Body features can help animals survive in particular conditions.

3 Individuals and species should not be reduced to one simplistic fact.

Talk about it

Explain one idea in your own words. Give an example from real life, a drawing or an object if that helps.

Match camel, penguin, frog, fox and whale to broad habitat clues.

Identify one feature that helps each animal move, stay warm or find food.

Compare two animals using habitat, covering and movement.

Spot an unreliable claim: "All animals in cold places are white."

Write a question that would need research rather than guessing.

Try it beyond the page

Real-world / hands-on connection

Choose one local animal and observe it from a respectful distance or use a trusted reference image.

Before you finish

What did you notice?

What evidence, object or example helped you?

What would you change if you tried again?

Create something

Your project

Create an animal fact card with habitat, diet type, movement, one adaptation and one research question.

Use this space for planning, drawing, mapping, designing or notes.

CHALLENGE

Think deeper

1. Do all animals in one habitat look the same?

2. What is an adaptation?

3. Why should wildlife be observed without disturbance?

Quick review

1. In one sentence, explain the big idea of “Animals Around the World”.

2. Draw or write one example that shows you understand.

3. Choose one activity from this pack and explain the strategy you used.

4. Write one question you still have.

Answer & discussion notes

Use these as guidance, not scripts. Open questions can have different successful responses when the reasoning is sensible and evidence-based.

1. Suggested response

No.

2. Suggested response

A feature/behaviour that helps survival/reproduction in context.

3. Suggested response

To protect animals and their habitats.

Review before publication

Check age fit, factual accuracy, clarity, accessibility, rights provenance and whether the activity works in practice. This file remains a review copy until those checks are signed off.

FINISH

My learning reflection

I finished this BrightPencil learning pack.

One thing I understand better now:

A strategy that helped me:

Something I created or noticed:

My next small question or goal:

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