

GRADE 2 LEARNING PACK

Money Sense: Value, Change & Choices

Use euro and cent values in simple role-play decisions while recognising that real family finances are private and varied.

LEARN • PRACTISE • CREATE • REFLECT

Original BrightPencil Kids resource - adult-led where appropriate

A4 edition • 12 purposeful pages • review copy

Print. Learn. Grow.

Grown-up guide

Learning objective

Use euro and cent values in simple role-play decisions while recognising that real family finances are private and varied.

Use this pack well

- Model the first example aloud, then let the learner try.
- Ask “How do you know?” more often than “Are you finished?”.
- Use real objects, talk, movement or observation when the activity suggests it.
- Stop or shorten the session if attention or enjoyment drops.
- Open-ended pages can have many successful answers.

Quality note

This resource was written originally for BrightPencil Kids. Curriculum sources informed scope and progression only; no third-party worksheet or story text is reproduced.

Learn the idea

1 The value of coins/notes is not determined by physical size.

2 A total can be made in more than one combination.

3 Change is the difference between price and amount paid.

Talk about it

Explain one idea in your own words. Give an example from real life, a drawing or an object if that helps.

Make 150 cent in three different ways using listed pretend coins.

A book costs €3 and you pay with €5: find the change.

Compare two combinations that have the same total.

Spot an error in a pretend till calculation.

Explain why a budget is a planning tool, not a judgement about people.

Try it beyond the page

Real-world / hands-on connection

Use pretend money or paper coin cards for a shop game; no real purchase is required.

Before you finish

What did you notice?

What evidence, object or example helped you?

What would you change if you tried again?

Create something

Your project

Design a five-item pretend shop with prices and write three exact-money or change challenges.

Use this space for planning, drawing, mapping, designing or notes.

CHALLENGE

Think deeper

1. How many cents are in one euro?

2. What is change?

3. Can the same amount be made with different coins?

Quick review

1. In one sentence, explain the big idea of “Money Sense: Value, Change & Choices”.

2. Draw or write one example that shows you understand.

3. Choose one activity from this pack and explain the strategy you used.

4. Write one question you still have.

Answer & discussion notes

Use these as guidance, not scripts. Open questions can have different successful responses when the reasoning is sensible and evidence-based.

1. Suggested response

100 cents.

2. Suggested response

The amount returned when payment is more than the price, calculated as the difference.

3. Suggested response

Yes.

Review before publication

Check age fit, factual accuracy, clarity, accessibility, rights provenance and whether the activity works in practice. This file remains a review copy until those checks are signed off.

FINISH

My learning reflection

I finished this BrightPencil learning pack.

One thing I understand better now:

A strategy that helped me:

Something I created or noticed:

My next small question or goal:

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