

GRADE 2 LEARNING PACK

A Letter to Future Me

Read a reflective narrative and identify realistic goals, strategy and growth.

LEARN • PRACTISE • CREATE • REFLECT

Original BrightPencil Kids resource - adult-led where appropriate

A4 edition • 12 purposeful pages • review copy

Print. Learn. Grow.

Grown-up guide

Learning objective

Read a reflective narrative and identify realistic goals, strategy and growth.

Use this pack well

- Model the first example aloud, then let the learner try.
- Ask “How do you know?” more often than “Are you finished?”.
- Use real objects, talk, movement or observation when the activity suggests it.
- Stop or shorten the session if attention or enjoyment drops.
- Open-ended pages can have many successful answers.

Quality note

This resource was written originally for BrightPencil Kids. Curriculum sources informed scope and progression only; no third-party worksheet or story text is reproduced.

Read the story

PART 1

At the end of a project week, Dara wrote a letter to himself to open next term.

PART 2

He did not write “I will be perfect at maths.” Instead he described a strategy: “When I get stuck, I will draw a model or ask a clear question.”

PART 3

He included one thing he was proud of, one mistake that taught him something and one small goal.

PART 4

His teacher sealed the letter and reminded him that goals can change when people learn more.

PART 5

Dara liked that the letter recorded a moment in his learning rather than predicting exactly who he would become.

What kind of goal did Dara write?

Why was “be perfect” replaced?

What three reflections did he include?

Can goals change?

What is the difference between a reflection and a prediction?

Try it beyond the page

Real-world / hands-on connection

Retell the story to an adult using beginning - problem/question - evidence/action - ending.

Before you finish

What did you notice?

What evidence, object or example helped you?

What would you change if you tried again?

Create something

Your project

Create a sixth scene or short response that fits the evidence and tone of the story.

Use this space for planning, drawing, mapping, designing or notes.

CHALLENGE

Think deeper

1. Why was “be perfect” replaced?

2. Can goals change?

3. What message can you infer without pretending there is only one “correct moral”?

Quick review

1. In one sentence, explain the big idea of “A Letter to Future Me”.

2. Draw or write one example that shows you understand.

3. Choose one activity from this pack and explain the strategy you used.

4. Write one question you still have.

Answer & discussion notes

Use these as guidance, not scripts. Open questions can have different successful responses when the reasoning is sensible and evidence-based.

1. Suggested response

Use the relevant story detail.

2. Suggested response

Use the relevant later story evidence.

3. Suggested response

Accept a reasonable inference supported by the text.

Review before publication

Check age fit, factual accuracy, clarity, accessibility, rights provenance and whether the activity works in practice. This file remains a review copy until those checks are signed off.

FINISH

My learning reflection

I finished this BrightPencil learning pack.

One thing I understand better now:

A strategy that helped me:

Something I created or noticed:

My next small question or goal:

Print. Learn. Grow.