

Storyboard: Show a Story in Frames

Use framing, sequence, expression and visual clues to communicate a short narrative.

LEARN • PRACTISE • CREATE • REFLECT

Original BrightPencil Kids resource - adult-led where appropriate

A4 edition • 12 purposeful pages • review copy

Print. Learn. Grow.

Grown-up guide

Learning objective

Use framing, sequence, expression and visual clues to communicate a short narrative.

Use this pack well

- Model the first example aloud, then let the learner try.
- Ask “How do you know?” more often than “Are you finished?”.
- Use real objects, talk, movement or observation when the activity suggests it.
- Stop or shorten the session if attention or enjoyment drops.
- Open-ended pages can have many successful answers.

Quality note

This resource was written originally for BrightPencil Kids. Curriculum sources informed scope and progression only; no third-party worksheet or story text is reproduced.

Learn the idea

1 a storyboard breaks action into selected moments

2 framing changes what the viewer sees

3 visual details can show time, place and emotion without long text

Talk about it

Explain one idea in your own words. Give an example from real life, a drawing or an object if that helps.

Turn a five-sentence event into four frames.

Choose which moment deserves the largest frame and explain.

Add one background clue for place.

Show a character reaction using pose/expression.

Remove an unnecessary frame and check whether the story still makes sense.

Try it beyond the page

Real-world / hands-on connection

Try one process with real art materials or the BrightPencil Creative Studio. Focus on exploration rather than copying a finished example.

Before you finish

What did you notice?

What evidence, object or example helped you?

What would you change if you tried again?

Create something

Your project

Create a six-frame original mini-comic with no copyrighted characters and no more than two speech bubbles per frame.

Use this space for planning, drawing, mapping, designing or notes.

CHALLENGE

Think deeper

1. Which artistic choice was most deliberate?

2. What changed after you looked again or tested the work?

3. How could another artist solve the same brief differently?

Quick review

1. In one sentence, explain the big idea of “Storyboard: Show a Story in Frames”.

2. Draw or write one example that shows you understand.

3. Choose one activity from this pack and explain the strategy you used.

4. Write one question you still have.

Answer & discussion notes

Use these as guidance, not scripts. Open questions can have different successful responses when the reasoning is sensible and evidence-based.

1. Suggested response

Name a specific choice involving line, shape, colour, texture, space or form.

2. Suggested response

Describe a revision based on observation/testing.

3. Suggested response

Many different solutions can be successful when they communicate the intended idea.

Review before publication

Check age fit, factual accuracy, clarity, accessibility, rights provenance and whether the activity works in practice. This file remains a review copy until those checks are signed off.

FINISH

My learning reflection

I finished this BrightPencil learning pack.

One thing I understand better now:

A strategy that helped me:

Something I created or noticed:

My next small question or goal:

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