

GRADE 2 LEARNING PACK

Money: Euro & Cent Problems

Combine simple euro/cent values and solve practical purchasing problems.

LEARN • PRACTISE • CREATE • REFLECT

Original BrightPencil Kids resource - adult-led where appropriate

A4 edition • 12 purposeful pages • review copy

Print. Learn. Grow.

Grown-up guide

Learning objective

Combine simple euro/cent values and solve practical purchasing problems.

Use this pack well

- Model the first example aloud, then let the learner try.
- Ask “How do you know?” more often than “Are you finished?”.
- Use real objects, talk, movement or observation when the activity suggests it.
- Stop or shorten the session if attention or enjoyment drops.
- Open-ended pages can have many successful answers.

Quality note

This resource was written originally for BrightPencil Kids. Curriculum sources informed scope and progression only; no third-party worksheet or story text is reproduced.

Learn the idea

1 EUR1 = 100 cent.

2 Different coin combinations can have the same value.

3 Money problems should be checked against the available amount/budget.

Talk about it

Explain one idea in your own words. Give an example from real life, a drawing or an object if that helps.

Make 80c in two ways.

Find the total of EUR2 + 50c + 20c.

Choose two items that cost less than EUR5 together.

Find simple change from EUR5.

Explain why EUR2.50 is more than EUR2.05.

Try it beyond the page

Real-world / hands-on connection

With adult supervision, inspect real or pretend euro coins and sort them by value, not size alone.

Before you finish

What did you notice?

What evidence, object or example helped you?

What would you change if you tried again?

Create something

Your project

Create a mini cafe menu with five prices and three budget challenges.

Use this space for planning, drawing, mapping, designing or notes.

CHALLENGE

Think deeper

1. How many cent in EUR1?

2. Which is greater: EUR2.50 or EUR2.05?

3. Why can two coin sets have the same total?

Quick review

1. In one sentence, explain the big idea of “Money: Euro & Cent Problems”.

2. Draw or write one example that shows you understand.

3. Choose one activity from this pack and explain the strategy you used.

4. Write one question you still have.

Answer & discussion notes

Use these as guidance, not scripts. Open questions can have different successful responses when the reasoning is sensible and evidence-based.

1. Suggested response

100.

2. Suggested response

EUR2.50.

3. Suggested response

Different combinations can represent equal value.

Review before publication

Check age fit, factual accuracy, clarity, accessibility, rights provenance and whether the activity works in practice. This file remains a review copy until those checks are signed off.

FINISH

My learning reflection

I finished this BrightPencil learning pack.

One thing I understand better now:

A strategy that helped me:

Something I created or noticed:

My next small question or goal:

Print. Learn. Grow.