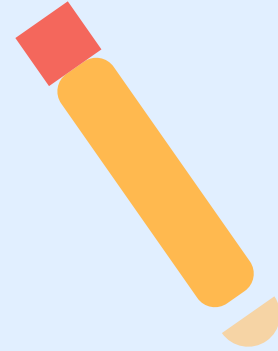


Place Value to 1000 Review

Maths

Three-digit place value



Inside this printable

- 8 focused activity pages
- Clear, age-aware instructions
- A final grown-up guidance page

Play. Learn. Grow.

A BrightPencil Kids printable for ages 7-8 focused on three-digit place value. Read, partition and compare three-digit numbers.

ACTIVITY 1

Place Value to 1000 Review

3 hundreds + 4 tens + 2 ones = ?

My answer

Use the extra lines to show working or make your own similar question.

ACTIVITY 2

Place Value to 1000 Review

In 572, what is the value of 7?

A. 70

B. 7

C. 700

Circle your answer, then explain why you chose it.

ACTIVITY 3

Place Value to 1000 Review

6 hundreds + 0 tens + 8 ones = ?

My answer

Use the extra lines to show working or make your own similar question.

ACTIVITY 4

Place Value to 1000 Review

Which has 4 hundreds?

A. 423

B. 243

C. 324

Circle your answer, then explain why you chose it.

ACTIVITY 5

Place Value to 1000 Review

Write $900 + 20 + 5$ as a number.

My answer

Use the extra lines to show working or make your own similar question.

ACTIVITY 6

Place Value to 1000 Review

3 hundreds + 4 tens + 2 ones = ?

My answer

Use the extra lines to show working or make your own similar question.

ACTIVITY 7

Place Value to 1000 Review

In 572, what is the value of 7?

A. 70

B. 7

C. 700

Circle your answer, then explain why you chose it.

ACTIVITY 8

Place Value to 1000 Review

6 hundreds + 0 tens + 8 ones = ?

My answer

Use the extra lines to show working or make your own similar question.

Keep practice short and positive

- 1 Read the instruction together once.
- 2 Let the learner try before stepping in.
- 3 Ask: How did you work that out?
- 4 Correct one small thing at a time.
- 5 Finish with one success the learner can name.

Answer guidance

Open drawing and writing tasks can have more than one good answer. For number, language and knowledge questions, check the learner can explain the idea rather than only guess. Online Practice gives immediate gentle feedback for the matching digital activity.

BrightPencil rule: progress matters more than perfection.