

GRADE 1 LEARNING PACK

Transport: How Places Connect

Explore why people and goods move between places and compare transport choices.

LEARN • PRACTISE • CREATE • REFLECT

Original BrightPencil Kids resource - adult-led where appropriate

A4 edition • 12 purposeful pages • review copy

Print. Learn. Grow.

Grown-up guide

Learning objective

Explore why people and goods move between places and compare transport choices.

Use this pack well

- Model the first example aloud, then let the learner try.
- Ask “How do you know?” more often than “Are you finished?”.
- Use real objects, talk, movement or observation when the activity suggests it.
- Stop or shorten the session if attention or enjoyment drops.
- Open-ended pages can have many successful answers.

Quality note

This resource was written originally for BrightPencil Kids. Curriculum sources informed scope and progression only; no third-party worksheet or story text is reproduced.

Learn the idea

1 Transport connects homes, services, workplaces and communities.

2 Different transport modes suit different distances and needs.

3 Choices can involve time, safety, cost and environmental impact.

Talk about it

Explain one idea in your own words. Give an example from real life, a drawing or an object if that helps.

Match journeys to sensible modes: short local trip, island crossing, heavy goods, emergency response.

Compare walking, bus and car for a short journey using two criteria.

Trace a simple route with road, rail and water sections.

Explain why one transport mode may not be best for every journey.

Sort transport into land, water and air.

Try it beyond the page

Real-world / hands-on connection

Observe different transport modes in your area and count how many you notice in ten minutes with an adult.

Before you finish

What did you notice?

What evidence, object or example helped you?

What would you change if you tried again?

Create something

Your project

Plan a journey for a fictional family using two transport modes and explain the choices.

Use this space for planning, drawing, mapping, designing or notes.

CHALLENGE

Think deeper

1. Why do places need transport links?

2. Give one factor that affects transport choice.

3. Which category does a ferry belong to?

Quick review

1. In one sentence, explain the big idea of “Transport: How Places Connect”.

2. Draw or write one example that shows you understand.

3. Choose one activity from this pack and explain the strategy you used.

4. Write one question you still have.

Answer & discussion notes

Use these as guidance, not scripts. Open questions can have different successful responses when the reasoning is sensible and evidence-based.

1. Suggested response

To move people/goods and access services.

2. Suggested response

Distance/time/safety/cost/environment/availability.

3. Suggested response

Water transport.

Review before publication

Check age fit, factual accuracy, clarity, accessibility, rights provenance and whether the activity works in practice. This file remains a review copy until those checks are signed off.

FINISH

My learning reflection

I finished this BrightPencil learning pack.

One thing I understand better now:

A strategy that helped me:

Something I created or noticed:

My next small question or goal:

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